

Uniforms and Flightsuit

Category : Navy Organization

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As members of a roleplay imperial fleet, our pilots and starships must be seen as a proper and organized unit.

Here are the few things we request...



Starship names :

The naming system has been made simple, having a first DS- tag, referring to the Imperial wing we're all part of, the DSIN. Then goes the squadron name, and the ship's number within the squadron. See your squadron's commanding officer to check your ship's name.

i.e : DS-RavenO1 as the 1st ship of the Raven squadron.

(take note that the number 01 might be a problem to type in the game system, as "zero" isn't recognized, you will have to replace it with the letter "O", meaning O1 instead of 01)

Flightsuits :

Your flightsuit is made of 5 elements :

- a TIE Flightsuit
- a TIE Helmet (both provided by your first npc imperial trainer)
- a pair of Long leather gloves
- a pair of Boots (factionnal, see an imperial recruiter for this)
- and a Decorative vest, with the main color related to the squadron you're part of. (for the sample image, the Red vest is the Raven flightsuit).



DSIN Squadron's official flightsuits :



These flightsuits are displayed in the DSIN's Command Center located in Fort Eden, Talus.
Complete sets of flightsuits are stored in the locker's room of the Command Center for the new pilots.
Ask your commanding officer to get yours.

Uniforms :

(to be continued)